Bachelor • Lisboa

DIGITAL ANIMATION

Direction

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Secretariat

Inês Teixeira
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Duration

3 Years

Credits

180 ects

Exams

Have one of the following sets:

- 03 Desenho and 18 Português
- 10 Geometria Descritiva and 18 Português
- 06 Filosofia and 18 Português
- 16 Matemática and 18 Português
- 10 Geometria Descritiva and 12 História da Cultura e das Artes
- 10 Geometria Descritiva and 16 Matemática

Presentation

In the Digital Animation bachelor we explore all the traditional animation techniques (painting, sand, cut-outs, puppets, stopmotion...) and also 2D and 3D so that the student can express himself through them, either in an experimental, documentary or fictional way. Digital Animation students are encouraged to explore techniques or combinations of techniques to find a new look or a new approach on a theme or a story. The Digital Animation course is designed from the stages of making a film, where each stage offers a competence and a domain of expertise.

UNIVERSIDADE LUSÓFONA

CENTRO UNIVERSITÁRIO LISBOA

ecati
escola
de comunicação,
arquitetura,
artes e tecnologias
da informação

STUDY PLAN

1st Year / Common Core

1º Semestre	ects	2º Semestre	ects
Animation I	6	Animation II	6
Applied Human Morphology	4	Human Figure Drawing	4
Design	6	Illustration	6
History of Animation Film	4	Narrative Language in Film and Animation	4
Photography and Animation	4	Sound Narratives	6
Stopmotion Animation	6	Visual Culture	4

2nd Year / Common Core

1º Semestre	ects	2º Semestre	ects
Animated Documentary	4	Character Design II	4
Cartoon (Animated Drawing)	4	Editing and Post-Production	4
Character Design I	4	Script techniques	4
Digital Animation	6	Visual and Audio Communication	4
Sound Effects Workshop	4	3D Animation	6
3D Modelling I	8	3D Modelling II	8

3rd Year / Common Core

1º Semestre	ects	2º Semestre	ects
Animation Direction Workshop I	6	Animation Direction Workshop II	8
Motion Capture	4	Project Seminar and Professional Integration	10
Motion Graphic Design	4	Visual Effects	6
Production	4	3D Character Animation II	6
3D Character Animation I	6		
3D Character Modelling	6		